



## Mathematics Curriculum Progression Map

### Number: Geometry – Properties of Shape

<u>EYFS</u>		<u>Year 1</u>	<u>Year 2</u>	<u>Year 3</u>	<u>Year 4</u>	<u>Year 5</u>	<u>Year 6</u>
<u>3-4 Year olds</u>	<u>Reception</u>						
<b><u>Identifying Shapes and their Properties</u></b>							
Talk about and explore 2D and 3D shapes e.g. circles, rectangles, triangles and cuboids, using mathematical language: sides, corners, straight, flat, round		Recognise and name common 2-D and 3-D shapes, including: <ul style="list-style-type: none"> <li>○ 2-D shapes e.g. rectangles (including squares), circles and triangles</li> <li>○ 3-D shapes e.g. cuboids (including cubes),</li> </ul>	Identify and describe the properties of 2-D shapes, including the number of sides and line symmetry in a vertical line		Identify lines of symmetry in 2-D shapes presented in different orientations	Identify 3-D shapes, including cubes and other cuboids, from 2-D representations	Recognise, describe and build simple 3-D shapes, including making nets ( <i>cross reference - Drawing and Constructing</i> )
			Identify and describe the properties of 3-D shapes, including the number of edges, vertices and faces				Illustrate and name parts of circles, including radius, diameter and circumference and know that

		pyramids and spheres	Identify 2-D shapes on the surface of 3-D shapes, for example, a circle on a cylinder and a triangle on a pyramid				the diameter is twice the radius
<b>Drawing and Constructing</b>							
<p>Select shapes appropriately, e.g. flat surface for building, a triangular prism for a roof.</p> <p>Combine shapes to make: new ones, e.g. an arch or a bigger triangle; pattern blocks; and interlocking shapes.</p> <p><i>Challenge the children to build increasingly complex constructions</i></p>	<p>Select, rotate and manipulate shapes to develop spatial reasoning skills.</p> <p><i>Challenge the children to copy increasingly complex 2D pictures and patterns with 3D resources, guided by knowledge of learning trajectories</i></p> <p>Compose and decompose shapes so that children recognise a shape can have other shapes within it, just as a number can, e.g.</p>		<i>Children draw lines and shapes using a straight line (Non-Statutory Guidance)</i>	Draw 2-D shapes and make 3-D shapes using modelling materials; recognise 3-D shapes in different orientations and describe them	<p>Complete a simple symmetric figure with respect to a specific line of symmetry</p> <p><i>Children draw symmetric patterns using a variety of media to become familiar with different orientations of lines of symmetry; and recognise line of symmetry in a variety of diagrams, including where the line of symmetry does not dissect the</i></p>	Draw given angles, and measure them in degrees $^{\circ}$	<p>Draw 2-D shapes using given dimensions and angles</p> <p>Recognise, describe and build simple 3-D shapes, including making nets (<i>cross reference - Identifying Shapes</i>)</p>

	two triangles can fit together to make a square; find 2D shapes within 3D shapes.				<i>original shape (Non-statutory Guidance)</i>		<i>and their Properties)</i>
<b>Comparing and Classifying</b>							
			Compare and sort common 2-D and 3-D shapes and everyday objects		Compare and classify geometric shapes, including quadrilaterals and triangles, based on their properties and sizes	Use the properties of rectangles to deduce related facts and find missing lengths and angles Distinguish between regular and irregular polygons based on reasoning about equal sides and angles	Compare and classify geometric shapes based on their properties and sizes and find unknown angles in any triangles, quadrilaterals, and regular polygons
<b>Angles</b>							
				Recognise angles as a property of shape or a description of a turn	Identify acute and obtuse angles and compare and order angles up to two right angles by size	Know angles are measured in degrees: estimate and compare acute, obtuse and reflex angles	
				Identify right angles, recognise that two right angles make a half-turn, three		Identify: <ul style="list-style-type: none"> <li>○ angles at a point and one</li> </ul>	Recognise angles where they meet at a point, are on a straight line, or are vertically

				<p>make three quarters of a turn and four a complete turn; identify whether angles are greater than or less than a right angle</p>		<p>whole turn (total <math>360^\circ</math>)</p> <ul style="list-style-type: none"> <li>○ angles at a point on a straight line and <math>\frac{1}{2}</math> a turn (total <math>180^\circ</math>)</li> <li>○ other multiples of <math>90^\circ</math></li> </ul>	<p>opposite, and find missing angles</p>
				<p>Identify horizontal and vertical lines and pairs of perpendicular and parallel lines</p>			